Works Cited

Kenney Smoke Particles. (2010). Retrieved April 3, 2020, from https://www.kenney.nl/assets/smoke-particles

Kenney Tower Defense Assets. (2012). Retrieved March 25, 2020, from https://www.kenney.nl/assets/[tower-defense-top-down](https://www.kenney.nl/assets/tower-defense-top-down)

Tilemaps in Unity. (2018, January 31). Retrieved April 2, 2020, from https://www.youtube.com/watch?v=ryISV\_nH8qw

Unity Collisions. (2017, February 26). Retrieved March 3, 2020, from <https://www.youtube.com/watch?v=gAB64vfbrhI>

All audio, any other artwork (health bars), code and other assets not specified above were developed personally.